"Opportunities When Value Networks Collide: © MIT 2003 1 Telematics at the Intersection of Automotive and Telecommunications"

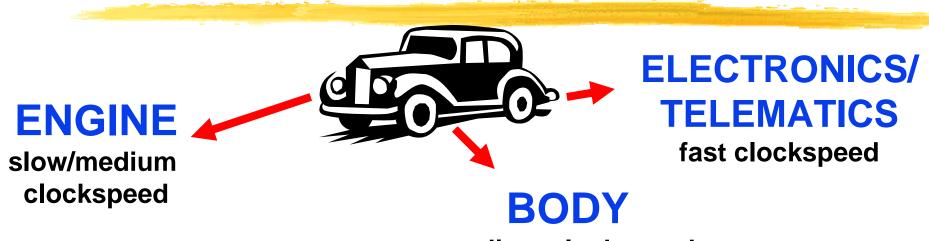


Professor Charles Fine Massachusetts Institute of Technology Sloan School of Management Cambridge, Massachusetts 02142

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charley@mit.edu http://cfp.mit.edu/people.html Tel: 1-617-253-3632, Fax: 1-617-258-7579

Excerpts from CLOCK Winning Industry Control in the Age of Temporary Advantage SPERED Charles H. Fine **Automobile** CLOCKSPEED IS A MIX OF ENGINE, BODY, & ELECTRONICS/TELEMATICS



medium clockspeed

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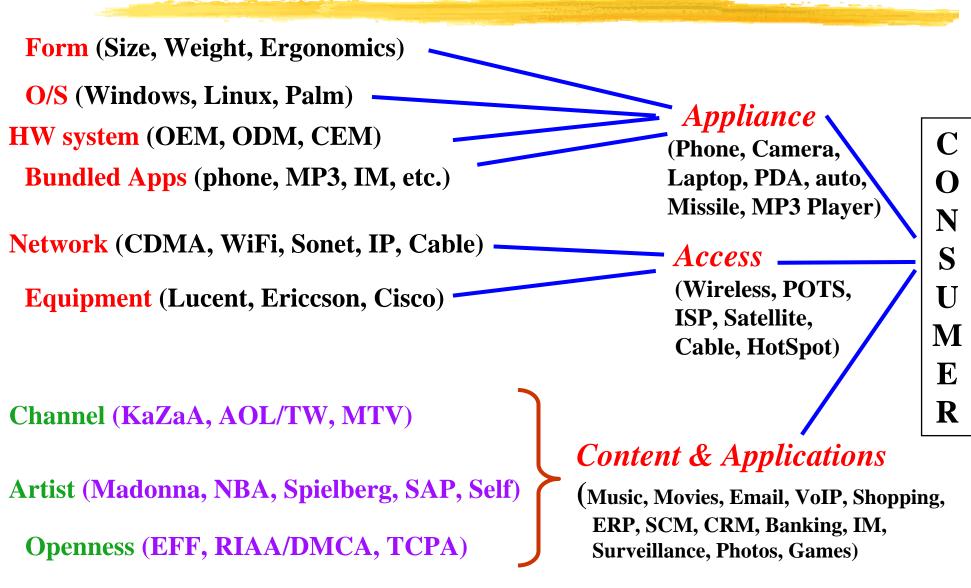
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ISSUE: MOST AUTO FIRMS GREW UP IN AN AGE OF *ENGINE AND BODY CLOCKSPEEDS*; TODAY THEY NEED TO GO AT *ELECTRONICS/TELEMATICS CLOCKSPEEDS*.

FURTHER: AUTOMOTIVE VALUE CHAINS EVOLVE SLOWLY RELATIVE TO ELECTRONICS/TELEMATICS VCs.

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One View (the consumer's) of the Communications Value Chain

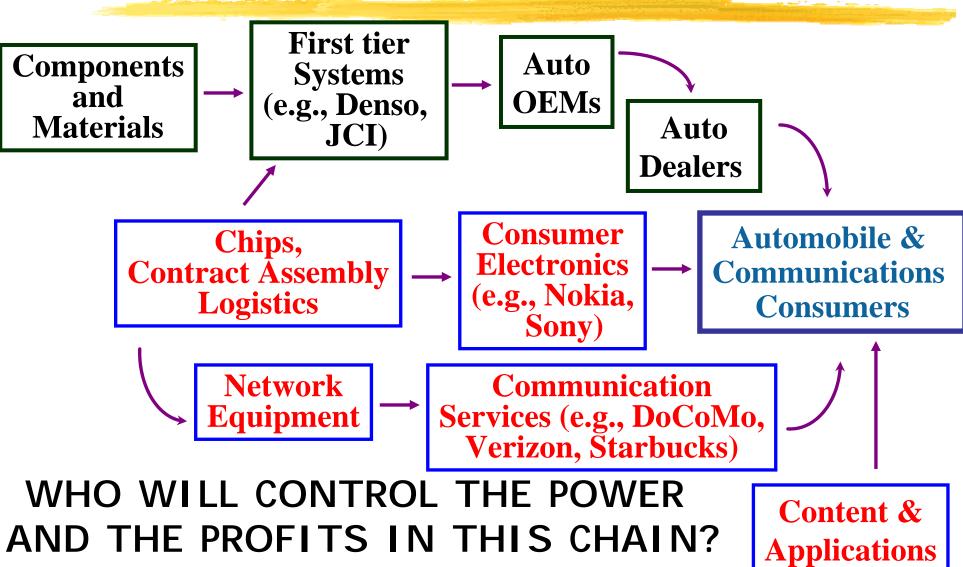


Another View of the [©] ^{MIT 2003} Communications Value Chain

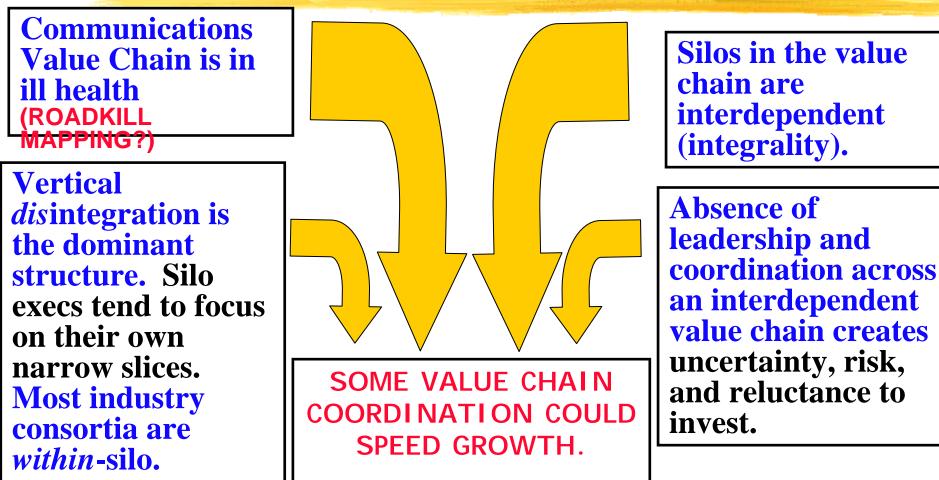
MATERIALS & COMP- EQUIPMENT NETWORK SERVICE CONTENT & APPLI- PROCESS EQUIP ONENTS MAKERS OWNERS PROVIDERS APPLICS ANCES USERS							
•Silicon •Gaas •InP •Polymers •Steppers •Etchers •MEMS •Insertion •Etc	•Lasers •Amplifiers •Transceiver •Filters •Processors •Memories •Fiber •ASICS •MEMS •DSP's •Etc	•Routers •Switches •Hubs •Base Stations •Satellites •Servers •Software •O/S •Etc	•Wireless •Backbone •Metro •Access •Substations •Satellites •Broadcast Spectrum •Communic Spectrum •Etc	•Long dist. •Local •Cellular •ISP •Broadcast •Hot Spots •Cable TV •Satellite TV •VPN's •MVNO's •Etc	•Music •Movies •Email •VoIP •POTS •Shopping •ERP •SCM, CRM •Surveillance •eBusiness •Etc	•Computers •Phones •Media Players • Cameras •PDA's •Automobile •Weapons •Etc	•Business •Consumer •Gov't •Military •Education •Medical •Etc

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A VALUE CHAIN PERSPECTIVE ON TELEMATICS



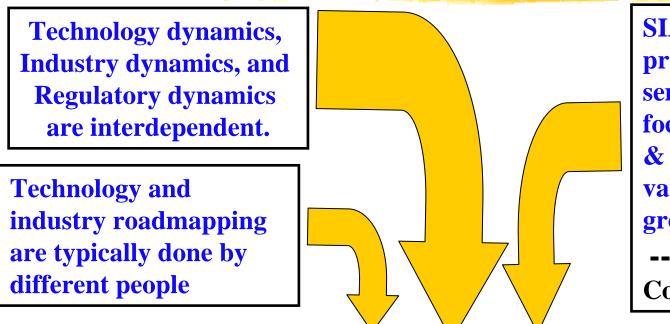
Roadmapping the Communications Value Chain: What are the Premises?



HOW TO ACHIEVE COORDINATION IN THE ABSENCE OF VERTICAL INTEGRATION?

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Roadmapping the Communications Value Chain: What are the Premises?



SIA roadmaps provided productive coordination in semiconductors, but focused only on technology & a narrow slice of the value chain. Industry growth was assumed. --> Not a good model for Communications.

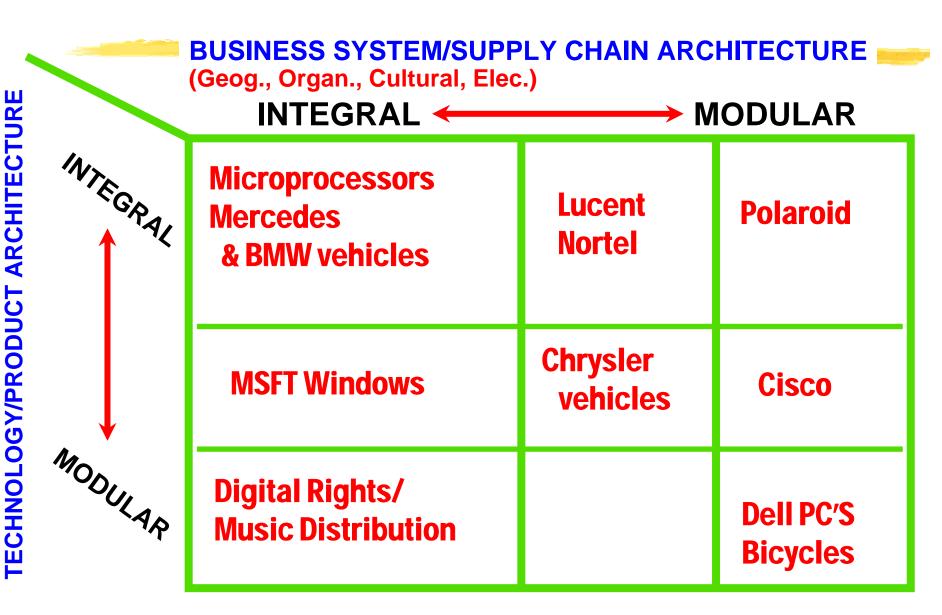
Productive roadmapping must encompass multiple links of the value chain, a multidisciplinary team, and the coevolution of technology, industry, and regulatory policy.

Dynamic Analysis to Support Industry & Technology Roadmapping

Regulatory **Strategy Industry Policy Structure** *cchnology* **Dynamics** Customer **Preference Business** namics Cvcle Capital Market Interdependent sectors **Dynamics** represented as intermeshed gears

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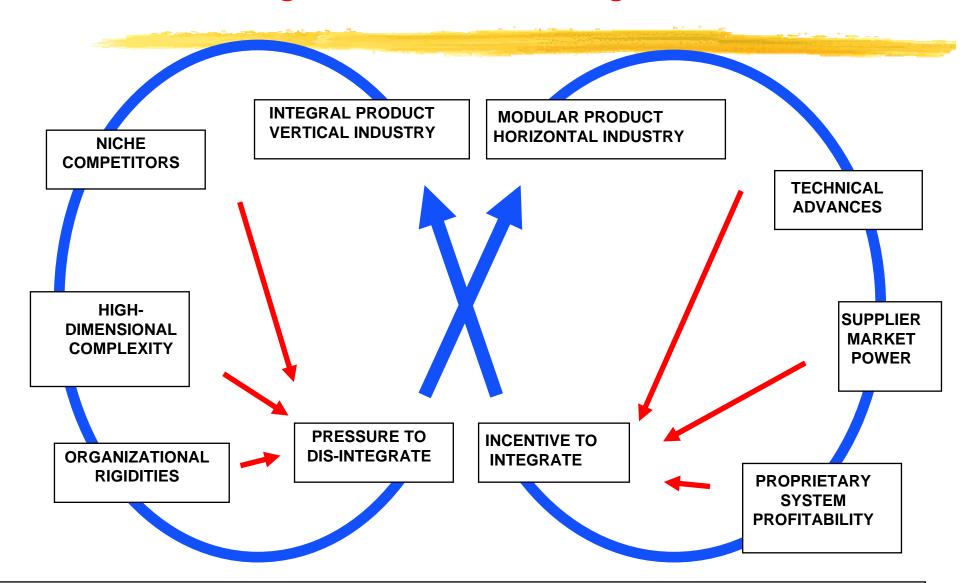
Corporate Strategy Dynamics



Industry Structure Dynamics

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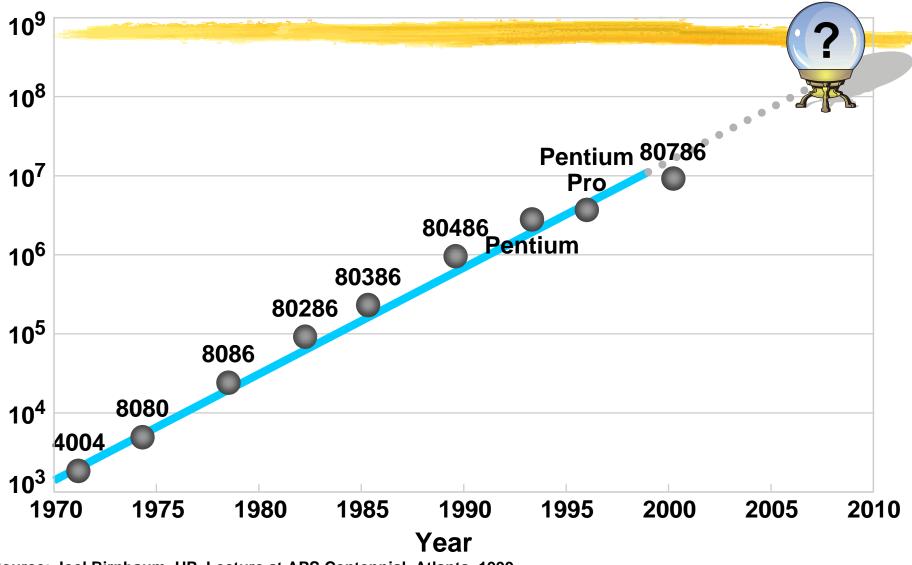
Fine & Whitney, "Is the Make/Buy Decision Process a Core

ⓒ MIT 2003

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Moore's Law

Transistors per chip



Source: Joel Birnbaum, HP, Lecture at APS Centennial, Atlanta, 1999

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International Technology Roadmap for Semiconductors '99

Ye <u>ar</u>	2005	2008	2011	2014	
Technology (nm)	100	70	50	35	
DRAM chip area (mm ²)	526	603	691	792	
DRAM capacity (Gb)	8		64		
MPU chip area (mm ²)	622	713	817	937	
MPU transistors (x10 ⁹)	0.9	2.5	7.0	20.0	
MPU Clock Rate (GHz)	3.5	6.0	10.0	13.5	

Disk Drive Development 1978-1991

Disk Drive Generation	Dominant Producer	Dominant Usage	Approx cost per Megabyte
14"	IBM	mainframe	\$750
8"	Quantum	Mini-computer	\$100
5.25"	Seagate	Desktop PC	\$30
3.5"	Conner	Portable PC	\$7
2.5"	Conner	Notebook PC	\$2

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From 1991-98, Disk Drive storage density increased by 60%/year while semiconductor density grew ~50%/year. Disk Drive cost per megabyte in 1997 was ~ \$.10

Technology Innovation in the Information Age: 14 Semiconductors, Disk Drives, Info. Networks

Key Question: Will <u>Wireless Networks</u> evolve linearly like

- A. Semiconductors with Moore's Law and
 B. Bandwidth in wired Networks, or nonlinearly like
- C. Disk Drives with repeated industry disruptions?

Viral Communications: Wireless Networks without Carriers

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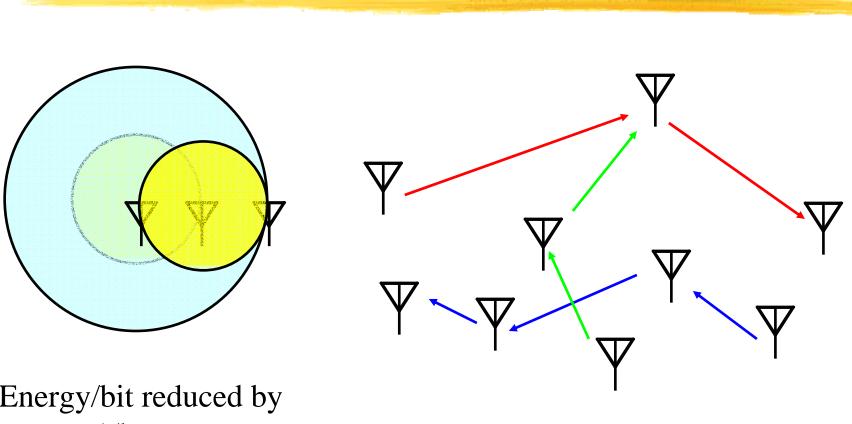
I magine a Mobile Peer-to-Peer ("mP2P") network where

- 1. Each mobile device is a transmitter, receiver, and router
- 2. Information Packets hop from device to device
- 3. Network capacity increases with adoption density
- And, either
- A. Network is "ownerless" and "open," running on standardized protocols

or

B. Network is owned and operated by the manufacturer(s) that sell the devices

16 **Architectural improvement: Repeater networks provide high capacity with low energy**



Energy/bit reduced by 1/hops.

Many paths can operate concurrently.

Prof. David Reed, MIT Media Lab

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What role can Automotive OEM's play in the 17 deployment and use of mP2P networks?

In the 1980's:

Most mobile phones were called "Car Phones" because they were too large and power-hungry to be carried outside the car. Car companies passed on the opportunity to be

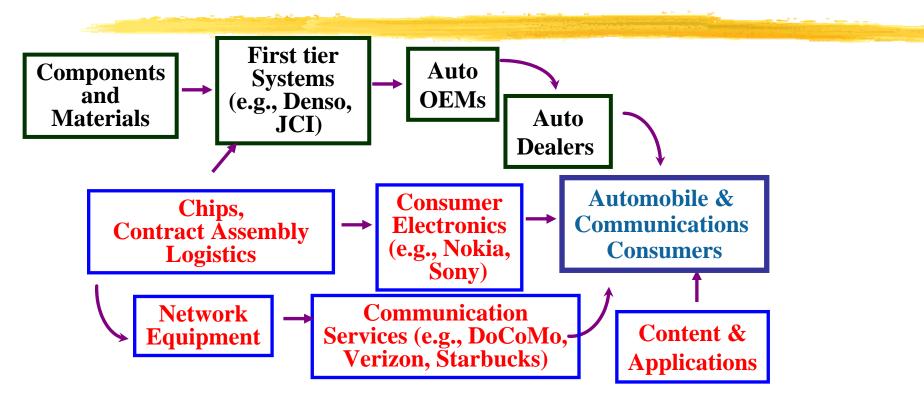
mobile phone companies.

Today:

Fixed-location companies like Starbucks and McDonald's are deploying wireless hotspots at the rate of hundreds or thousands per year.

Car companies could deploy mP2P hotspots at the rate of millions per year.

What role should Automotive OEM's play in the 18 deployment and use of mP2P networks?



Car Company Advantages for mP2P:

- **1. Installation cost/hotspot**
- 2. Number of nodes (vs. Starbucks, but not Nokia or DoCoMo)
- 3. Power available at node (vs. Nokia & DoCoMo, but not Starbucks)

All Conclusions are *Temporary*

Technology and Industry Clockspeeds are Fast in *Telecom* and Increasing in Automotive.

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Dynamic Value Chain Analysis is critical in fast-clockspeed environments.

Value Chain Roadmapping provides a comprehensive, dynamic analysis tool.